

# Marios Aristopoulos

Based in London, UK

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## EDUCATION

<b>Ph.D. in Music</b>	City, University of London, UK	2017
<b>M.Mus. Ethnomusicology</b>	SOAS, University of London, UK	2008
<b>M.Mus. Composition</b>	Goldsmiths College, University of London, UK	2006
<b>BMus Music (Hons)</b>	Goldsmiths College, University of London, UK	2005

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## PROFESSIONAL CERTIFICATIONS

**Child Protection in Education Certificate Level 2** Educare 2018

**Full Teacher License in Audio Recording and Music Production** 2014

University of the State of New York

A private career school Full Teacher License in Audio recording and Music Production.

Completed the following teacher training courses: Basic Methods of Occupational Instruction, Intermediate Communication in the Classroom, Advanced Class management.

**AVID certified Pro Tools 10 HD Operator 101,110,201,210M** 2013

ProMedia New York, USA

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## TEACHING EXPERIENCE

### Electronic Music professor

**Guildhall School of Music & Drama, Barbican, London** September 2017-present

- Main teaching staff in the Electronic & Produced Music department.
- Designed the entire curriculum for the 4-year Game Audio BA pathway for the Electronic & Produced Music department.
- Designed and taught the MA module “Electronic Music for composers”.
- Advised on significant equipment purchases for the EMS studios.
- Led the group project *The Living Book* recorded by the Guildhall Session Orchestra.

### Senior Lecturer – Module Leader

**BIMM London** September 2016-present

- Designed and wrote the Syllabus for multiple modules for the new BA & MA degrees of BIMM University.
- Successfully led and taught the Music for Moving Image for 4 academic years, a third year module that is available across multiple BA pathways.
- Provided support and class material for the teaching of MFMI2 in BIMM Berlin.
- Managed to significantly raise student satisfaction for the MFMI2 module from the prior tutor as can be observed in the student surveys.
- Moderated the marking of the Music for Moving Image 1 module and acted as a 2<sup>nd</sup> marker for the Production Project module.

**Lead lecturer****Point Blank London****July 2016 – September 2017**

- Full time teaching staff and module leader for advanced composition, sound design, game audio, and composing for film.
- Developed videos and material for the online courses.
- Supervised and provided feedback to junior lecturers

**Lead Instructor/Curriculum Lead****Institute of Audio research (IAR), New York City, USA****November 2013-June 2016**

- Taught lectures and labs for an average of 25 hours per week in the Audio Recording Program (ARP).
- Classes taught: Basics of Digital Audio Lab, Digital Music Production Lab, MIDI Lecture, MIDI Lab, Post-Production Audio Lecture, Post-Production Audio Lab, Audio Electronics Lab, Audio Processing and Storage Lab.
- Wrote and designed the entire IAR MIDI Lab manual consisting of 18 learning exercises for Pro Tools 12 HD.
- Designed the MIDI Lecture & Lab curriculum for the Audio Recording Program (ARP).
- Supervised and guided a team of five MIDI and MIDI-L instructors.
- Assisted in the curriculum development of the Advanced Media Production Program.
- Budgeted and ordered equipment for the MIDI studio

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**PRESENTATIONS/CONFERENCES****Music and the Moving Image, NYU Steinhardt, USA****June 2015**

Paper presented "*Procedural Music in Video games: Applications, Challenges, and Solutions*"

**I Am Your Future: Careers in Audio - AES (Audio Engineering Society), IAR & NYU Steinhardt, USA****March 2015**

Speaker

**AMS/SMT 2014 Annual Meeting– Film Music Interest Group, Milwaukee, USA****November 2014**

Station Leader/Presenter "*Writing the music for the PC&PS4 video game APOTHEON*"

**City University London, Internal presentation, UK****October 2014**

Paper presented "*Indeterminacy in video game music*"

**Music and the Moving Image, NYU Steinhardt, USA****June 2014**

Paper presented "*Recombinant Cells as an approach to composing dynamic music for video games*"

**Ludomusicology, Liverpool University, UK****February 2013**

Paper presented "*Composing the music for the PS4 video game APOTHEON*"

**Music and the Moving Image, NYU Steinhardt, USA****June 2012**

Paper presented "*The role of Music in MMORPGs: An analysis of the World of Warcraft*"

*music engine*”

**ASCAP Film music workshop, NYU Steinhardt, USA**  
(Attendant)

May 2011

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**FELLOWSHIPS/RESIDENCIES/AWARDS**

**Canadian Videogame Awards, Toronto, Canada**  
Nominated for best PlayStation 4 soundtrack of 2015

December 2015

**Baryshnikov Arts Center, New York City, USA**  
Composition/performance residency for the play “*So Go the Ghosts of Mexico II*”

March 2015

**Sundance Theatre Lab, Sundance Institute, Utah, USA**  
*3-week composition residency for the play “So Go the Ghosts of Mexico II”*

July 2014

**Berlinale Talent Campus, 62<sup>nd</sup> Berlin Film Festival, Germany**  
*2-week composition fellowship, selected amongst 4300 participants*

February 2012

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**PUBLICATIONS**

**Journal of Sound and Music in Games (2:1), University of California Press** 2021  
Book review of “The Game Audio Strategy Guide”

**Top Score – Minnesota Public Radio – American Public Media** April 2, 2015  
“Heard melodies are sweet for a Grecian game” personal interview

**Introduction to MIDI, Instructional Lab Manual for IAR, NYC, USA** 2015-2016

**The World of Soundtracks, VIMA 99.5 radio, Lambrakis Press, Greece** 2011-2012  
Lead producer and presenter of over 50 weekly national radio episodes that focused exclusively on film soundtracks.

**Music, Sound, and the Moving Image (5:2), University of Liverpool Press, UK** 2011  
Book review of “The Game Audio Tutorial: A Practical Guide to Sound and Music for Interactive Games”

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**THEARE CREDITS AS A COMPOSER & SOUND DESIGNER**

**BEASTS OF LONDON – AN INTERACTIVE EXHIBITION FOR THE MUSEUM OF LONDON 2019-2020.** Composed music for the Tower of London room, supervised a team of 4 students that wrote music and sound design for other parts of the exhibition.

**SPECIAL OLYMPICS 2019 - FLAME OF HOPE INITIATION CEREMONY,**  
Zappeion, Athens Greece 2019.

**OLD FRIEND WHO JUST MET** Lee Strasberg Theatre & Film Institute, New York 2018

**EL LAUREL DE APOLO (The Crown of Apollo)** by Calderon de la Barca, directed by

Estefania Fadul. Repertorio Español, New York 2015

**EL MANDATARIO IDIOTA (THE IDIOT RULER)** by Walter Ventosilla, directed by Jorge Merced. IATI Theater, New York 2015

**TO TPENO GIA TON AGIO MATPINO (THE TRAIN FOR ST. MARTIN)** by Thalís Stathopoulos, directed by Dimitra Arapoglou. Athinaís, Athens Greece 2014.

**PATIENCE, FORTITUDE, AND OTHER ANTI-DEPRESSANTS** by Mariana Carreño King, directed by Daniel Jáquez. Los Angeles Theatre Center, Encuentro Festival, L.A. 2014

**PREYING ON INSTINCT** by Antonio César Morón, directed by Mario Colón. IATI Theater, New York 2014

**SO GO THE GHOSTS OF MEXICO II** by Matthew Paul Olmos, directed by Lee Sunday Evans. Sundance Theater Lab, Utah 2014 & New Dramatist/Playwright Horizons, New York 2014, BAC, New York 2015

**NOBODY RIDES A LOCOMOTIVE NO'MO** by Matthew Paul Olmos, directed by Mariana Carreño King. TADA theater/Rising Circle, New York 2013

**LIGHT OF NIGHT** by Cecilia Copeland, directed by Mariana Carreño King. IATI Theater, New York 2013

**SUMMER SHORTS 2013** at 59E59 Theaters, New York 2013<sup>[L][SEP]</sup>

**SERIES A: ABOUT A WOMAN NAMED SARAH** by Lucas Hnath, directed by Eric Hoff,<sup>[L][SEP]</sup> **BREAKING THE SPELL** by Tina Howe, directed by Birgitta Victorson, **GOOD LUCK (IN FARSI)** written and directed by Neil LaBute.<sup>[L][SEP]</sup> **SERIES B: FALLING SHORT** by Marian Fontana, directed by Alexander Dinalaris,<sup>[L][SEP]</sup> **CHANGE** by Paul Weitz, directed by Billy Hopkins,<sup>[L][SEP]</sup> **PINE CONE MOMENT** by Alan Zweibel, directed by Fred Berner

**VELOCITY** by Daniel Macdonald, directed by Sturgis Warner. HERE Arts Center, New York City 2013

**WILL WORK FOR** by Dacyl Acevedo, directed by Jo Cattel. IRT theater, New York 2013

**X-STREAM** by Overground Physical Company. Brooklyn Academy of Music BAM. New York 2013

**LUCY LOVES ME** by Migdalia Cruz, Directed by Lou Moreno. INTAR theater, New York. 2013

**OI KAKOYPTES (THE VILLAINS)** Directed by Dimitra Arapoglou. OLVIO Theater, Athens 2013.

**SUMMER SHORTS Festival 2012** at 59E59 Theaters<sup>[L][SEP]</sup>, New York 2012

**Series A: THE ACCIDENTAL PUNDETTE** written and performed by Nancy Giles **SPIT** by Wendy Kesselman, directed by Jade King Carroll<sup>[L][SEP]</sup> **DRIVE-IN DREAMS** by James McLure, directed by Billy Hopkins. **SERIES B: LOVE AND REAL ESTATE** by Sean Hartley, directed by Devanand Janki, **THE FURIES** by Neil LaBute, directed by Stephen

Hamilton

**DANCE FOR A DOLLAR**, by Mariana Carreño King, directed by Daniel Jáquez. INTAR theater, New York 2012

**Η ΑΟΡΑΤΗ ΑΛΥΣΙΔΑ (THE INVISIBLE CHAIN)** by Carlos Ferreira, directed by Dimitra Arapoglou. Altera Pars theater, Athens, Greece 2012

**ΣΟΥ 'ΠΑ ΜΟΥ 'ΠΕΣ** by Jean Tardieu directed by Dimitra Arapoglou. BIOS Theater, Athens, Greece 2011

**KANT: PHILOSOPHY ON STAGE** by Theodosios Pelegrinis, directed by Giannis Kostas. Athens Concert Hall, Athens, Greece 2010

**ΚΑΤΑ ΦΑΝΤΑΣΙΑΝ ΑΣΘΕΝΕΙΣ (INFLUX OF PATIENTS)** directed by Dimitra Arapoglou, Chora Theater, Athens, Greece 2009

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## **VIDEO GAME CREDITS AS A COMPOSER & SOUND DESIGNER**

**NUCLEAR BLAZE** (sound designer), Platformer for Steam  
Developed by Deepnight Games, France 2021

**SOULSTONE!** (composer & sound designer), Puzzle for iOS Canada  
Developed by Gram Games London 2018

**ZOMBIE COMMANDO 3D** (composer), Shooter for iOS and Android  
Developed by Youzu Interactive China 2016

**APOTHEON** (composer), Platform/RPG for Playstation 4, Steam, Windows, Mac, Linux.  
Developed by Alientrap Games Canada 2015

**ROMA SURRECTUM II/ ROME TOTAL WAR MOD** (additional music), Strategy for Windows, Mac, Linux. Developed by Roma Surrectum 2013

**REPUBLIC AT WAR/ STAR WARS: EMPIRE AT WAR MOD** (additional sound design), Action/Strategy for Windows. Developed by Republic at War Mod Team 2013

**THE SUNDERED KEEP/OBLIVION MOD** (composer), RPG for Windows. Developed by The Sundered Keep Mod team 2011

**ARISTEIA/ROME TOTAL WAR MOD** (composer), Strategy for Windows. Developed by Zhuge and Zenith Productions 2010

**HIRIDIA/ MOUNT & BLADE MOD** (additional music), RPG/ACTION for Windows and Linux. Developed by Teutanian Works 2011

**DIVIDE AND CONQUER/ MEDIEVAL II MOD** (additional music), Strategy for Windows. Developed by DAC strike team 2013

**THE SHATTERED WAR/ DRAGON AGE ORIGINS MOD** (composer), RPG for Windows. Developed by AmstradHero 2015

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## FILM CREDITS AS A COMPOSER & SOUND DESIGNER

**AFTERIMAGE** (composer, sound designer, sound mixer), animation commissioned by Teloglion Arts Foundation, directed by Antonis Dousias, Thessaloniki Greece 2020.

**VIOLENT EQUATION** (composer, sound designer, sound mixer), short, 3D animation directed by Antonis Dousias, Greece 2018

**AENIGMA** (composer, sound designer), short, 3D animation directed by Aris Fatouros, Greece 2016

**AMERICAN FREIGHT** (production sound mixer), short, drama, directed by James Wallace, USA, 2015

**AT FEST** (sound editor), feature documentary, 77', directed by James Wallace, USA 2014

**ARCHADAPTING** (composer) short, directed by Nota Tsekoura for the Spanish Pavilion of the Venice Biennale 2012

**SOMETHING WILL TURN UP** (sound designer) short, drama, 13', directed by Thanos Psychogios Greece 2012

**AZMOD: PRINCE OF PURGE** (composer) Cartoon TV pilot developed by Punchbot Studios London , UK 2012

**THE ARTIST WITHIN** (additional music) Feature, Drama/Thriller, 101', directed by Sunil Prem Vyas, India 2012

**RELATIVITY** (composer) short, fiction, 14', directed by Spiros Polimeris, Greece 2007

**PACKAGE SOLUTION** (composer) short, drama, 15', directed by Marie Ørum Schwennesen, Denmark 2007

**YANNIS KOUROS - FOREVER RUNNING** (composer) feature documentary, 73', 2nd Prize in the International Documentary Festival of Thessaloniki, Greece 2004

**WOMAN IN DISGUISE** (composer), Feature, drama, 77', directed by Kostas Aristopoulos, Italy/Greece 2003

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## TV CREDITS AS A COMPOSER & SOUND DESIGNER

**ELIAS ARTS, NY** – Freelance composer for multiple US TV commercials (Toyota, Amazon, Dove, Ritz)

**ΑΕΝ ΕΙΣΑΙ ΜΟΝΟΣ (YOU ARE NOT ALONE)** (composer), Documentary series of 10 hourly episodes, directed by Maria Hatzimihali-Papaliou, ERT 1 Channel Greece, 2013-2014

**ΕΛΓΙΝΕΙΑ ΜΑΡΜΑΡΑ (ELGIN MARBLES)** (composer), Documentary series of 20 episodes filmed at the British Musuem London, directed by Kostas Aristopoulos, NET

Channel Greece, 2004

**Ο ΜΑΓΙΚΟΣ ΦΑΝΟΣ (THE MAGIC LANTERN)** (composer), Documentary series of short interviews, directed by Kostas Aristopoulos, Parliament Channel Greece, 2009-2014

**ΧΡΙΣΤΟΥΓΕΝΝΙΑΤΙΚΕΣ ΙΣΤΟΡΙΕΣ (CHRISTMAS STORIES)** (composer)  
Documentary series of short interviews, directed by Kostas Aristopoulos, ERT 1 Channel Greece, 2005

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## **CONCERT MUSIC CREDITS AS A COMPOSER & SOUND DESIGNER**

**BARCELONA** performed by the London Chamber Orchestra, London, UK 2009

**BARCELONA** performed by the Theodoros Antoniou quintet, Athens Concert Hall (Megaro Mousikis), Greece 2008

**THE BIRTH OF WATER** performed by the Gothenburg String Quartet, commissioned by the Ermoupolis Classical Festival in Syros, Greece, 2007.

**STILL RAINING** 1st prize in composition & special musicianship award in the Woking Music Festival, UK 2002

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## **CONCERT PRODUCTION CREDITS**

**INTAR ROOTS & NEW MUSIC FESTIVAL**, November 16 & 17 2012, Associate director

**INTAR MUSIC PROGRAM 2012-2013**, Associate producer

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## **LANGUAGES**

English:           fluent (speaking, reading, writing)  
Greek:             native (speaking, reading, writing)  
Spanish:           intermediate (speaking, reading); basic (writing)  
Finnish:           basic

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## **REFERENCES**

Furnished upon the establishment of mutual interest